Digital Storytelling

* allow students to tap into creativity
* focus when they are younger the focus is on creativity, but as they get older, we can bring back that creativity.
* stories help us make sense of ourselves, cultures, and societies in rich and meaningful ways
* stories and the process are a rich means of assessment
* he gave tests through examples on ppt.-using only images, along with other projects that students could do to show what they know
* storytelling proves to be engaging alternative for many learners-no sitting at a desk all day long
* Why digital?
  + easy to replicate and share
  + can use imagery, audio, video
  + can foster innovation and creativity
  + unlimited genres and forms available for expression
* bitly.com/sk12stories-life binder of stories
  + process of digital storytelling
  + 50 ways to tell a story
* storyboardthat.com-have to pay for and use in the classroom
  + allows teacher and students to build a storyboard
  + very visual
* rawscripts.com/plotbot-good tools for developing script
  + builds the script for you as you type your text
  + plotbot can be shared with others and more than one can edit it
* photostory-through microsoft
* wevideo-free to a point, but the students can do a lot within the video
  + also have mobile apps
* web tools-step-by-step way to create a choose your own adventure using google forms
* google story builder-student takes on the role of a character and uses only text (simple)
  + each student can type and respond
  + can add music
* inklewriter
  + can create an interactive story
    - choose your own adventure book
  + then gives you the next part of the story based on what you choose
  + can put on kindle